ART	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
Early	ELG: Creating with Materials							
Learning	Children at the expected level of development will:							
Goals	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function;							
Share their creations, explaining the process they have used;								
EYFS	The topics chosen are in line with the statutory requirement of the EYFS curriculum.							
	Within EYFS the foundations are set for key Art and Design skills to develop, such as, developing motor skills, mark making, making choices about colours, textures and shapes,							
	selecting materials, manipulating materials and giving opinions. Pupils develop knowledge of materials through sensory experiences.							
	Children develop their own ideas through selecting and using materials and working on processes that interest them. Through their explorations, they find out and make decisions							
	about how media and materials can be combined and changed.  Being imaginative – children talk about the ideas and processes, which have led them to made designs, images or products. They can talk about features of their own and others'							
	work, recognising the differences between them and the strengths of others.							
	They explore different textures while handling, manipulating and investigating a wide range of materials. Explore a range of malleable materials to make models or pictures using –							
	playdough, plasticine, clay, saltdough, cooking materials.							
	The pupils experiment with different colours and explore how these can be changed. Experiment with painting and colour mixing using powder paints, poster paints and water							
	colours. Experiment with crayons, chalks and oil pastels.							
	Pupils begin to explore their	own creative ideas and deve	lop an understanding of different n	nedia through mark making (i	nvestigating different lines). Us	e a variety of tools to mark		
	make – pencils, paint, sticks,							
Key	National Curriculum states p	oupils should be taught:						
Stage 1	_	to use a range of materials creatively to design and make products						
	J	• to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination						
	-		in using colour, pattern, texture, li					
	_	ge of artists, craft makers and	designers, describing the differen	ces and similarities between c	lifferent practices and discipline	es, and making links to their		
	own work.	-	111/51	T. C. 15: (1. 1	T			
Year 1	Self Portraits	Toys	UK Flags	The Great Fire of London				
	Painting Use drawing, painting and	Observational Drawings Use drawing, to develop and	Collage To use a range of materials creatively to	Weaving To use a range of materials				
	sculpture to develop and share	share their ideas	design and make products	creatively to design and make				
	their ideas, experiences and	Improve observational drawings	Practise cutting, shaping and	products				
	imagination Observational Work	Develop more control over lines used to represent objects, seen,	assembling a wide range of materials for specific affects	Create fabrics by weaving – use man made and natural materials				
	Pencil Tonal Primary Colours	remembered or imagined	Select, sort, cut, tear and stitch and be	Fold, crumple, tear, overlap and				
	Using a variety of drawing tools –	Develop scale and detail in	able to discuss why I chose a specific	sort different materials.				
	crayon, chalk, pencil, felt tips, poster paint.	drawings Recognise light and shade in	material Sort materials according to specific	Sort materials according to specific qualities— warm, cold,				
	Draw light and dark lines (tone)	drawings	qualities— warm, cold, shiny, smooth	shiny, smooth.				
			Be able to decide the best way to	Be able to decide the best way to				
			glue/attach materials to a selected surface	weave the fabric on a simple loom.				
Year 2	Self Portraits	Artist study	Artist study	1001111	Collage			
	Painting	Gakonga	Warhol		Famous faces			
	Pencil and Paint	Know about the work of a range	Drawing and painting portraits		To use a range of materials			
	To use drawing, painting and	of artists, craft makers and	Know about the work of a range of		creatively to design and make			
	sculpture to develop and share their ideas, experiences and	designers, describing the differences and similarities	artists, craft makers and designers, describing the differences and		products  To develop a wide range of art and			
	imagination	between different practices and	similarities between different practices		design techniques in using colour,			

	To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space Observational drawings will have more detail and control Drawings will show shading and blending of colours Be able to use more varied tools to draw Use contrasting colours in portraits Produce more detailed observational drawings and paintings of self and other people	disciplines, and making links to their own work.  Observational drawings will have more detail and control Paintings will show shading and blending of colours through the technique of a wash Use contrasting and complimentary colours Use colours to express moods Know about the culture and inspiration of the artist	and disciplines, and making links to their own work.  Learn Andy Warhol was a famous American artist who created iconic portraits of famous people using bright colours.  Contrasting colours can create dramatic images.  When colours are mixed with black or white, it can darken or lighten the shade.  Colour can be used to depict mood.  Printing can be achieved by repeating, overlapping or rotating a motif.  Printing can recreate patterns and textures with an extended range of materials, e.g.: sponges, fruit, blocks		pattern, texture, line, shape, form and space Contrasting colours can create dramatic images. When colours are mixed with black or white, it can darken or lighten the shade. Develop overlapping and overlaying skills. Have an awareness of contrasting textures and colours. Cut and assemble a variety of mixed media. Combine different textiles in to collage and add fine detail materials to add surface detail, eg: sequins, ribbons, beads.		
Key	National Curriculum states p	upils should be taught:					
Stage 2	<ul> <li>to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>to create sketch books to record their observations and use them to review and revisit ideas</li> <li>to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>about great artists, architects and designers in history.</li> </ul>						
Year 3	Artist study	Viking long boat		Artist study –	3D Masks		
	Van Gogh Lines and shades To develop their techniques, including their control and their use of materials To create sketch books to record their observations and use them to review and revisit ideas about great artists Confidently be able to mix primary colours to make secondary colours Vary the use of brushes for different effects Begin to develop techniques for blending colours Know how an artists work can influence other people	Sketching and collage To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design technique Represent objects in a variety of collage materials Use collage to add surface detail to 3D forms Use a variety of brushes for different effects		Hokusai: The Great Wave Painting and drawing To learn about great artists, architects and designers in history. To develop & improve their mastery of art and design technique Represent objects in collage materials. Use collage to add surface detail to a piece of artwork. Be able to experiment with the creation of moods, feelings and movement in a picture. Use a natural environment as a stimulus. Embellish the piece of artwork using a variety of techniques— drawing, painting, printing	Hokusai: The Great Wave To develop their techniques, including materials, with creativity, experiment of different kinds of art, craft and des	ration and an increasing awareness	
Year 4		Artist study Leonardo de Vinci Learn about great artists To improve their mastery of art and design techniques, including drawing, painting and sculpture	Cave Painting To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	Artist study Gaudi Learn about great artists To improve their mastery of art and design techniques, including drawing, painting and sculpture		Artist study – Rousseau 3D sculpture using chairs linked to the rainforest To improve their mastery of art and design techniques, including drawing, painting and sculpture	
		with a range of materials		with a range of materials		with a range of materials	

Year 5	Continue to develop observational sketches Be aware of proportional drawing Blend and use charcoal to make marks Explore texture in paint Know which the best type of paint and brush is to work with Be able to recognise and name some famous pieces of artwork by Leonardo Da Vinci  Finger knitting Poppies  To develop their techniques, including their control and their use of materials, with creativity To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials  Appropriate colours are chosen to create the mood of the scene Mixed media is used to create texture and different effects	Explore using charcoal creating a page showing different marks and light/dark with annotation Draft their own cave painting in their sketchbook and annotate them. To create their own cave drawings using charcoal and a rubber to highlight. Evaluate their final work in their sketchbook.  Ancient Greece Sculptures — Greek Masks To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials Know about the work of great Greek sculptors. Improve their mastery of art and design techniques, including drawing and sculpture with a range of materials. Know how the stimuli of Ancient Greek can be used as a starting point for 3D work with a particular focus on form, shape, pattern and texture	Create observational sketches in proportion using pencil, charcoal and pastels.  Mix colours and use them to show mood and depth in a painting.  Be able to choose the best type of paint to work with, e.g.: watercolour, acrylic, poster paint.		By using a wide range of recycled materials, 3D structures can be created.  There are many ways of fixing and changing shapes to fit the need of the creation.  An existing structure can be added to and adapted to create an enhanced or completely different structure/ object.  Textiles can be used to enhance the quality of a piece of artwork.  Local Artist Study lan Fennelly  Learn about great artists  Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.  Continue to use sketch books to record their observations and use them to review and revisit ideas.  Improve their mastery of art and design techniques, including drawing and painting.
					Learn and know about a great local artist - Ian Fennelly
Year 6	Clay poppies Develop their techniques, including their control and their use of materials, with creativity, experimentation and an in- creasing awareness of different kinds of art, craft and design. Improve their mastery of art and design techniques, (clay) Know about a great artist and designer Design, make and evaluate their design Apply their understanding of how to strengthen, stiffen and reinforce more complex structures			Textiles & fashion designers Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Know British designers, past and present, who have designed and influenced fashion, shoes, hats and household items. Create own designs based on the work of famous British designers. Know and understand that materials and colours affect the product design. Know that fashion styles are often revisited. Create their own design	Perspective Painting Titanic Create sketch books to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing and painting using a range of materials [for example, pencil, charcoal, paint, pastels]. Know how to create artwork that clearly shows perspective, horizon line and vanishing point. Know which colours will create the desired mood.

Black (Bold Text) = Topic

Black (Italic) = Key Stage Objective

Blue = Progression